

Peter's Stroll Competitors Guide

Overview

The route inspired by an old LDWA event 'Peakers Stroll' that my dear friend James Hobson told me about. I found the route maps online and the route looked brilliant, although it was just a little too short to be a grand day out, so I stole the best bits and added a bit more on to make it a 48k ultra route. For 2023 I have reversed the route to make the last few miles a bit more runnable, rather than a painful grunt up Cavedale.

The route starts and ends at Peak Forest, we have booked to village hall to use for a base for the start and end. The actual event will start 100 metres away on the minor road, just next to the Chapel.

If you follow the marked route it's about 48k.

Logistics.

The rather grandly named 'Race HQ' will be at the reading room in Peak Forest. Those of you who have run the Bullock Smithy will recognise this as a checkpoint.



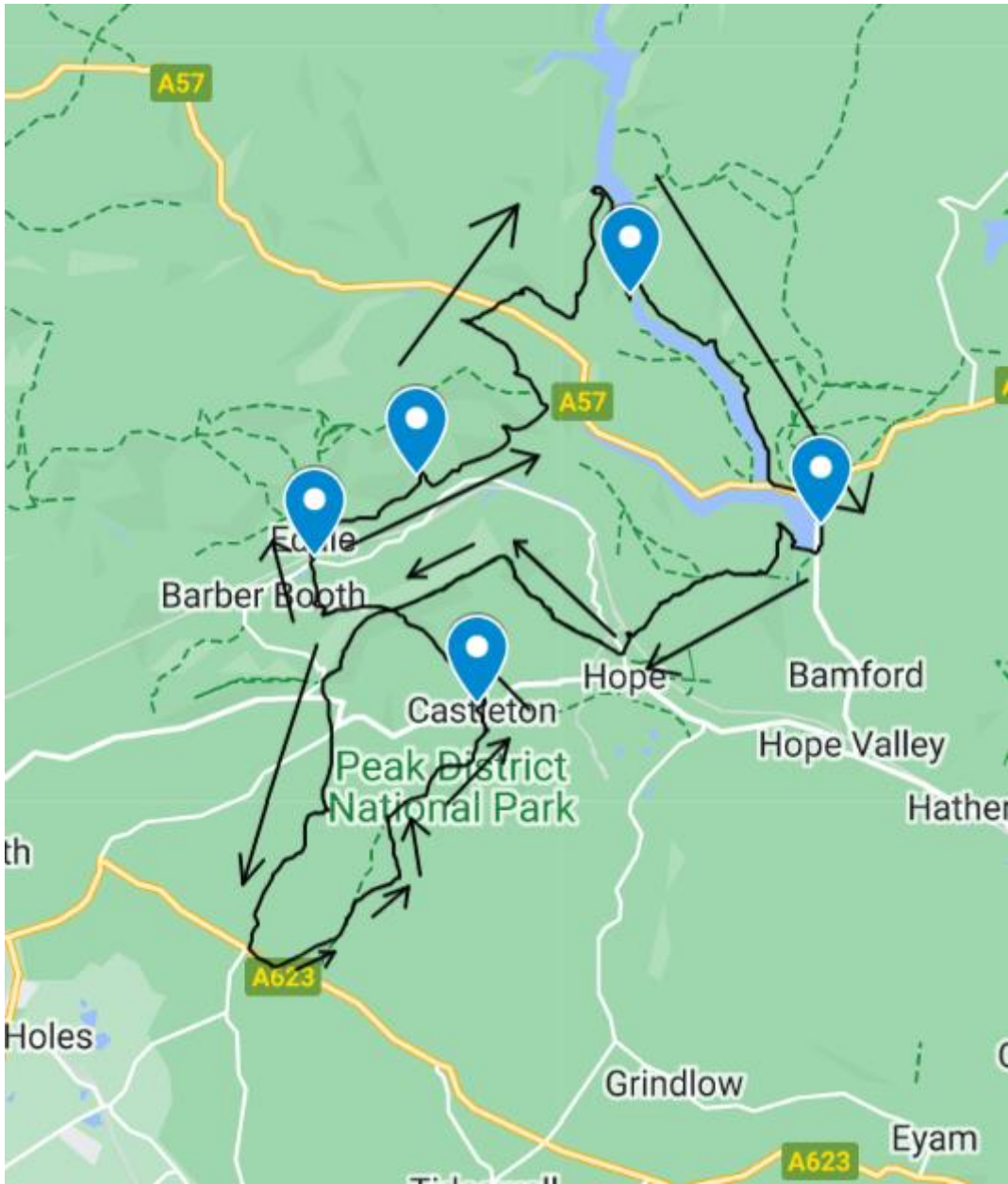
The extensive set of facilities available there will include toilets.

And err...

Toilets

The ethos of the race is very much about self-sufficiency. There will be no staffed checkpoints, no race provided food or drink and no provision for getting you home if you get injured or tired part way round. Having said that, you are never very far from a tarmacked road and the route has been planned to include some public waterpoints, cafes, snack bars and shops.

The Google Maps logistics map shows you where you can find facilities. You can also share this map with friends and family so that ~~they know where to collect your broken body~~ can plan places to visit and cheer you on, on the day. You can link to a zoomable version of the map ([here](#))



The route.

The route is included in the ordnance survey map extract or the GPX file that is available [NEEDS LOCATION UPDATE here](#)

It is a route that must be followed, If you cut off corners then you will come in short of the distance which will lead to a DNF and lack of championship points.



The race starts outside of the Chapel shown as the start on the map. The race goes back along the minor road to the traffic lights. Turn left along the main road sticking to the pavement on the LH side turn left at the footpath sign and climb, across several fields to Brecktor.

Join the Limestone way along the road, round the farm and up a narrow track with drystone walls on either side. When you get to open country carry straight on (the track goes left) until you reach the trigpoint. If you look carefully you can see my house from there.

Continue on the faint track keeping the drystone wall to your right. After you cross the field boundary, after about 10m you will find a track going from R to L. Turn L on that track and follow it until you reach the crossroads at the old road that crosses the moor.

Follow the limestone way down cave dale to Castleton. Use whatever facilities that you require.

Leave Castleton via Hollow ford lane up to Hollins Cross.



Follow the Bridleway from Hollins Cross to Greenlands and then drop steeply down the minor road to Edale. This is NOT on the Bullock Smithy route. If you need an emergency wee then now is a good time.



Leave the road just after the campsite on the R and head over to Ollerbrook Farm. Follow the route to the Youth Hostel at Nether Booth. There is a water bottle fill point outside of the outbuildings above you on your L. Fill up if required. It will be a while before the next water point.

Use the footbridge and the track on the Eastern side of Lady Booth Brook and follow the boundary of Moorland and 'Improved' farmland using the track above Clough Farm before joining the stoney track that takes you to Jagers Clough.



Climb up to Hope Cross to the 4-way junction of paths and take the LH path. Follow it until it joins a minor road. Turn R at the minor road until you reach the main Snake Road.

Cross the road (carefully please) and climb up the steep metallised track opposite.



Climb the track up the zig zags and then follow the track around to the L passing the Lockerbrook centre. Stay on the track as it descends, until it hits the tarmacked road next to the Derwent Reservoir.

Continue down the road and cut down to the Fairholmes visitor centre. The Snack Bar sells pasties and cakes and tea (The pasty is perfect to the coming ascent of Win Hill). There are loos and there is a drinking water tap to the rear of the visitor centre.

When you can eat no more then go on the track under the Derwent Dam and follow the tarmac round to your R. Follow the track along the E side of the Ladybower Reservoir until you meet the A57 Snake road. Cross the road (carefully...) and turn left towards the traffic lights.



At the lights turn right follow the road for about 500m and then you MUST turn into the Heatherdene car park on your left. Follow the top level of the car park to the Loos and water station. **THIS IS THE LAST WATER POINT BEFORE THE END OF THE RACE**, That's 15k and 2 big climbs. Best to have a good drink and fill your bottles, eh?



The South end of the Heatherdene car park has a small path leading S which then turns W and drops down some steps. Cross the main road and go straight across the dam. Turn right at the end of the dam and take the first footpath up to the left.

At the junction with the larger path turn sharp left and climb steadily till you reach the path junction with Parkin Clough. Turn right and climb steeply, first through woods, then open country until you reach the top of WinHill Pike.



From the top of the Pike, there is a lot of down, followed by a lot of up. Down past Twitchhill farm, down their long drive, across the road at the bottom and then go through the footpaths, over the bouncy railway bridge, and then slog your way up to the top of Lose Hill.

From Lose Hill, follow the great ridge all the way to the top of Mam Tor.



Drop down towards (but not through) the National Trust Car Park. Cross the road once, go past windy knoll, then cross the road again.

Go right across the grassland, not on the stony track. It climbs a little bit (sorry but at least its not Cavedale!) follow the field edge for a while until you hit the stony track.

Turn right at the track (past the big Lego brick) and take the first bridleway on the left. Follow the bridleway down, and join a track through Sweetknoll farm, continue down 'till you hit the minor road, turn left there, followed by a right after 100 metres or so.

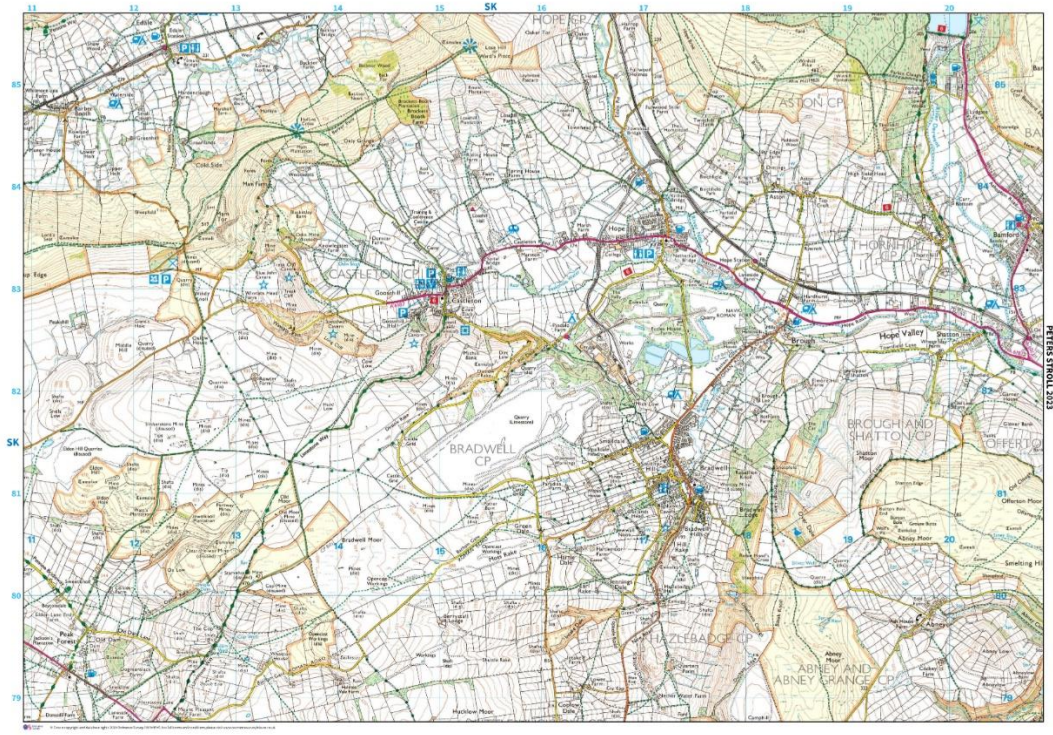
Its time for your sprint finish now. Continue on the minor road to the traffic lights, over the main road, and into race HQ.

That's it! You have done it!

Rules

- 1) Mass Start is at 08:30 prompt.
- 2) Enjoy yourselves
- 3) Don't be an Arse.

Route Map



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